

DEPARTMENT OF ART

P 330.941.3627
F 220.941.7183

Introduction

YSU's Department of Art is a leader in Northeast Ohio in preparing students for the challenges that today's rapidly changing world presents. In a highly immersive, productive environment and through an intensive and holistic curriculum, art students develop technical and conceptual skills from introductory through advanced specialized courses – all focused on collaborative engagement, critical thinking, and creative problem-solving.

Within the fields of both Studio Art and Art Education, YSU's Department of Art cultivates life-long skills with proven results that may be seen in our impressive, wide-ranging job placement record and in the personal satisfaction of our graduates. YSU's Department of Art continues to build itself as a progressive platform for collaborative and interdisciplinary ways of learning – fostering independent, creative thinkers who are nimble and adaptable to a vast array of situations and conditions.

Welcome from the Chair

Welcome to the Department of Art at Youngstown State University! YSU has a storied past in fine art and design education that stretches back to the 1920s. Our current NASAD (National Association of Schools of Art & Design) accredited programs are housed in over 70,000 square feet of dedicated studio, media lab, and exhibition space complete with industry-standard state-of-the-art equipment. Our small class size translates to a great deal of one-on-one instruction as students engage in both traditional (painting, drawing, printmaking, ceramics, sculpture) and media-driven disciplines (digital media, photography, graphic and interactive design) in pursuit of the professional Bachelor of Fine Arts in Studio Art and Bachelor of Science in Education/Art Education degrees.

Our student-centered programs are led by nationally and internationally recognized artist educators who engage students with experiential-based coursework that encourages interdisciplinary exploration toward furthering our students' conceptual and technical development. Students are also encouraged to take advantage of global learning opportunities through the department's faculty-led summer abroad program in Glasgow, Scotland or one of the many study abroad programs available through YSU's International Programs Office. Students also have regular opportunities to exhibit their work in the college's 20,000 square foot McDonough Museum of Art, our boutique-style Solomon Gallery, or our student installation gallery.

If you haven't spent time with us, we encourage you to come to Youngstown and tour our world-class facilities, meet our faculty, staff, and students, take in the exhibitions at our McDonough Museum of Art and visit our neighbors at the Butler Institute of American Art and the Arms Family Museum. We would love to meet you and answer any questions you might have. Do not hesitate to reach out to us at the number listed below in the Contact Information section.

Stephanie Smith, PhD

Professor and Acting Chair

Contact Information

To learn more about the degree programs, scholarships, exhibitions, faculty, and students, please visit art.yzu.edu (<http://artdept.yzu.edu/>) or contact the Department of Art directly at 330-941-3627. To schedule a personalized campus visit, contact the Cliffe College Coordinator of Admission and Recruitment at 330-941-2346.

Email: [Connect Form \(http://art.yzu.edu/connect/\)](http://art.yzu.edu/connect/)

Department of Art
1 University Plaza
Youngstown, OH 44555

Learning Outcomes

- 1) Students will be able to demonstrate their proficiency of art vocabulary.
- 2) Students will be able to demonstrate technical expertise appropriate to their progression in the program relevant to their chosen artistic medium.
- 3) Students will be able to demonstrate a high level of content expression appropriate to their progression in the program relevant to their chosen artistic medium.

Mission Statement

The mission of the Department of Art at Youngstown State University is to provide a teaching and learning environment for the development of skills, concepts, and sensitivities essential to professional artists, designers, art educators, and art historians. This mission and the cultural enrichment that it entails are directed at the entire student body and the community as a whole. This mission is accomplished within the context of a local multicultural society, thereby demanding a special concern for the dissemination and sensitivity to a wide cultural heritage.

Degree Information & Requirements

The Department of Art offers courses that satisfy major requirements in art for the degrees of:

- Bachelor of Fine Arts
- Bachelor of Science in Education

Studio art includes concentrations in 3-Dimensional Studies (sculpture/ceramic), Digital Media, Graphic + Interactive Design, Interdisciplinary Studio Arts, Painting and Printmaking, and Photography.

The requirements for curricula and for graduation are in accordance with the published regulations of the National Association of Schools of Art and Design (NASAD (<https://nasad.arts-accredit.org/>)).

In the Bachelor of Fine Arts degree, the programs in studio art are designed to familiarize the student with the basic concepts in art and the language of visual form. Concentration is on the development and involvement of the student with the processes and practices of art. After the foundation sequence, passing ART 1503 Foundation Portfolio Review (usually spring term of the freshman year) is required to continue in the program. Also, BFA students are required to exhibit in a senior show at the John J. McDonough Museum of Art.

Students who wish to qualify for PK-12 licensure are expected to complete a minimum of 54 semester hours of art education degree requirements, at least 12 of them in art history, 15 in professional education courses, and 27 in art education core classes, which include student teaching practicum. After completing two years of study with a grade point average of 3.0, these students may apply for upper-division status in Cliffe College to begin their professional education courses. (Other requirements for admission are listed under the Cliffe College webpage.) No minor is required for the special certificate.

To transfer into a Department of Art degree program, a minimum GPA of 2.5 is required. Studio art credit for transfer students is awarded based on a combination of portfolio work and prior college credit. Except for state-mandated transfer courses, transfer credit is not awarded solely on a listing of courses on a transcript. Transfer students should make an appointment

to show their portfolios. For more information regarding transferring into the Department of Art, visit Transfers (<http://art.ysu.edu/transfers/>).

Facilities

The state-of-the-art facilities include over 70,000 square feet of dedicated studio and exhibition space for students to develop their craft. The clean and well-equipped studio facilities offer a broad range of high-quality equipment that includes traditional to emerging technologies. Digital technology includes several digital labs with industry standard Macintosh computers utilizing software (Adobe Creative Suite, Rhinoceros 3D, open-source creative coding platforms) and hardware (3D digital printers, laser cutters, CNC mills, large format photographic printers and scanners). Traditional facilities and equipment include a foundry for metal casting, a welding fabrication area, a wood shop, a range of printing presses, photo/digital-based printmaking equipment, ceramic potter's wheels, kilns, an analog darkroom, medium and large format cameras, studio lighting, and portable backdrops.

The McDonough Museum of Art (<https://ysu.edu/mcdonough-museum/>) is directly adjacent to Bliss Hall on the YSU campus. The Beecher Center (<http://cac.yosu.edu/beecher/>), a joint-use space for the University, and the Butler Institute of American Art (<https://butlerart.com/>), are located just across Wick Avenue from Bliss Hall.

Student Activities

Art students may participate in all Youngstown State University student activities. Of special interest to art students are student organizations and activities such as:

- AIGA Student Chapter (American Institute of Graphic Arts)
- Empty Bowls Fundraiser
- F(10) Photography Club
- Red Press Collaborative
- Student Art Association
- Study Abroad Trip to Glasgow, Scotland
- Youngstown Design Works

Academic Advising

The Cliffe College Academic Advisement Office strives to provide optimum assistance to our students to help them achieve academic and future career success. Our services include individual academic advisement sessions, updated curriculum guides, updated admissions and transfer requirements, ongoing graduation guidance, career development, and more. Our goal is to see you succeed in your academic and career endeavors! Shannon Holdridge is the Academic Advisor for Art students. She may be reached at 330-941-3728 or smholdridge@ysu.edu (%73%6d%68%6f%6c%64%72%69%64%67%65%40%79%73%75%2e%65%64%75).

Accreditation

The Department of Art is accredited by the National Association of Schools of Art and Design (NASAD (<https://nasad.arts-accredit.org/>)) and the Council for the Accreditation of Educator Preparation (CAEP (<http://www.ncate.org/>)) through meeting the rigorous standards set by each organization. YSU is one of 363 accredited conservatories, colleges, and universities recognized by NASAD. The Department of Art was reviewed by NASAD in 2016, and the next campus visit is scheduled for 2026. For more information regarding NASAD accreditation, visit NASAD (<https://nasad.arts-accredit.org/>).

Art Career Possibilities

Advertising Consultant or Designer • Advertising Illustrator • Animator • Apparel Graphic Designer • Architectural Blacksmith • Architectural Illustrator • Architectural Photographer • Art Advisor • Art Appraiser • Art Buyer • Art

Consultant • Art Critic • Art Director • Art Educator • Art Fabricator • Art Historian • Art Journalist • Art Publicist • Art Therapist • Author • Backdrop Designer • Billboard Artist • Brand Manager • CAD Designer • Caricaturist • Cartographer • Cartoonist • Ceramic Artist • Ceramic Designer • Commercial Artist • Commercial Photographer • Community Activist • Community Artist • Community Arts Instructor • Concept Illustrator • Conservator • Corporate/Public Relations Photographer • Digital Consultant • Digital Fabrication • Digital/New Media Artist • Ceramic Mold Maker • Ceramic Production Designer • Creative Director • Curator • Design Consultant • Digital Designer • Display Designer Commercial • Display Designer Retail • Documentarian • Draftsman • Editor • Editorial/Illustration Photographer • Environmental Graphic Designer • Exhibit Preparator • Fashion Illustrator • Fashion Photographer • Fiber Artist • Fine Art Photographer • Gallery Director/Owner • Graphic Designer • Graphic Novelist • Illustrator • Image Processor • Information Architect • Interactive Media Designer • Installation Artist • Jewelry Designer • Letterpress Printer • Magazine Designer • Marketing Strategist • Master Printer • Medical Illustrator • Metalsmith • Metals Artist • Muralist • Museum Curator • Art/Children's Museum Educator • Museum Registrar • Museum Staff • Newspaper Graphic Artist • Painter • Performance Artist • Photographer • Photo Editor • Photo Journalist • Photo Re-toucher • Police Sketch Artist • Portrait Photographer • Printmaker • Product/Food Photographer • Production Designer • Prop Fabricator • Professor • Public Artist • Renderer • Sculptor • Set Decorator • Set Designer • Social Media Manager • Storyboard Artist • Studio Artist • Stylist • Surface Print Designer • Tattoo Artist • Technical Illustrator • Textile Designer • Video Artist • Videographer • Web Designer • Web Developer • Wedding Photographer • Wood Artist • Wood Worker

History

The Department of Art at Youngstown State University began in 1935 as an initiative of Howard Jones, the first president of the University. He supported the concept that aesthetics and art play a major role in the development of the individual in society. Howard Jones appointed Margaret Evans, former director and curator of the Butler Institute of American Art (<https://butlerart.com/>), to teach and direct the development of art courses in the curriculum. Evans began to establish a curriculum leading to a career in art education in elementary and secondary schools. During this period of development, art classes were held at the Butler Institute of American Art, the Mill Creek Park (<https://www.millcreekmetroparks.org/>) art museum and various locations on the campus, ranging from private mansions along Wick Avenue to the World War II army barracks built on the campus.

Since 1935, the department has grown to over 20 faculty members who teach more than 200 art majors studying drawing, painting, printmaking, photography, ceramics, sculpture, digital media, graphic design, interdisciplinary studio, art history, and art education.

Chair

Stephanie Smith, Ph.D., Professor, Acting Chair

Professor

Samuel Adu-Poku, Ph.D., Professor

Joy Christiansen Erb, M.F.A., Professor

Dragana Crnjak, M.F.A., Professor

Joseph D'Uva, M.F.A., Associate Professor

Johnathan Farris, Ph.D., Assistant Professor

Lillian L. Lewis, Ph.D., Assistant Professor

Missy McCormick, M.F.A., Associate Professor

Christine E. McCullough, M.F.A., Professor

Michelle Nelson, M.F.A., Professor

Jonathan Dana Sperry, M.F.A., Associate Professor

Majors

- Bachelor of Science in Education Visual Arts Pre-K to 12 (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bsed-visual-arts-pre-k-12/>)
- Bachelor of Fine Arts
 - Studio Art 3-Dimensional Studies Emphasis (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bfa-studio-art-3-dimensional-studies-emphasis/>)
 - Studio Art Digital Media Emphasis (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bfa-studio-art-digital-media-emphasis/>)
 - Studio Art Graphic + Interactive Design Emphasis (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bfa-studio-art-graphic-interactive-design-emphasis/>)
 - Studio Art Interdisciplinary Studio Arts Emphasis (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bfa-studio-art-interdisciplinary-studio-arts-emphasis/>)
 - Studio Art Painting / Printmaking Emphasis (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bfa-studio-art-painting-printmaking-emphasis/>)
 - Studio Art Photography Emphasis (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bfa-studio-art-photography-emphasis/>)

Minors

- Art History Minor for Studio Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/art-history-minor-studio-art/>)
- Art History Minor For Non-Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/art-history-minor-non-art-majors/>)
- 3 Dimensional Studies Minor For Non- Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/3-dimensional-studies-minor-non-art-majors/>)
- 3 Dimensional Studies Minor For Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/3-dimensional-studies-minor-art-majors/>)
- Digital Media Minor For Non-Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/digital-media-minor-non-art-majors/>)
- Digital Media Minor For Studio Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/digital-media-minor-studio-art-majors/>)
- Graphic Design Minor For Non-Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/graphic-design-minor-non-art-majors/>)
- Graphic Design Minor For Studio Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/graphic-design-minor-studio-art-majors/>)

arts-communication/department-art/graphic-design-minor-studio-art-majors/)

- Interactive Design Minor For Studio Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/interactive-design-minor-studio-art-majors/>)
- Interactive Design Minor For Non-Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/interactive-design-minor-non-art-majors/>)
- Interdisciplinary Art Minor For Studio Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/interdisciplinary-art-minor-studio-art-majors/>)
- Interdisciplinary Art Minor for Non-Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/interdisciplinary-non-art-minor-studio-art-majors/>)
- Painting Minor For Studio Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/painting-minor-studio-art-majors/>)
- Painting Minor For Non-Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/painting-minor-non-art-majors/>)
- Photography Minor For Non-Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/photography-minor-non-art-majors/>)
- Photography Minor for Studio Art Majors (<https://catalog.yzu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/photography-minor-art-majors/>)
- Printmaking Minor For Studio Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/printmaking-minor-studio-art-majors/>)
- Printmaking Minor For Non-Art Majors (<http://catalog.yzu.edu/archives/2020-2021/undergraduate/colleges-programs/college-creative-arts-communication/department-art/printmaking-minor-non-art-majors/>)

ART 1501 Fundamentals of 2D Design 3 s.h.

The fundamental ideas and principles of 2-dimensional form. Emphasis on basic design concepts, pictorial composition, color theory, vocabulary, media and processes. Slide lectures, directed readings and studio problems.

ART 1502 Fundamentals of 3D Design 3 s.h.

Investigation of the interactions between line, plane, mass, and space. Emphasis on basic 3D concepts, color theory, vocabulary, media and techniques. Slide lectures, directed readings, writings and studio problems.

Prereq.: ART 1501.

ART 1503 Foundation Portfolio Review 1 s.h.

A mandatory review of work completed in the Freshman Foundation Studio courses for students seeking the BFA in Studio Art degree. Students must pass the review to continue in the program and prior to selecting a concentration.

Prereq.: Art 1501, ART 1521 and enrollment in ART 1522 and ART 1502.

ART 1521 Foundation Drawing 3 s.h.

An introduction to basic drawing concepts, materials and methods. Emphasis on observational drawing. Concepts including the effective use of line, mass, volume, composition, space, and the formal principles of design.

ART 1522 Intermediate Drawing 3 s.h.

A continuation of ART 1521 with greater emphasis on process, technique, spatial organization, and the development of pictorial content. Various topics are explored including figure drawing and the use of color.

Prereq.: ART 1501 and ART 1521.

ART 1530 Sustainable Design in Practice 3 s.h.

Design in Practice Introduction to the visual and organizational components of two and three dimensional design, development of ideas and creative critical thinking as applied to tangible form. The course leads to an understanding of design as a verb and encourages inventiveness and collaboration to generate ideas.

Gen Ed: Environmental Sustainability, Social and Personal Awareness.

ART 1540 Masterpieces of World Art 3 s.h.

An introduction to the ways that art communicates and how art interacts with our environment, our society, and our lives. Rather than a chronological study of the development of art, the course emphasizes the in-depth study of a number of works and issues, drawn from art from throughout the world, both past and present. Intended for non-art majors.

Gen Ed: Arts and Humanities, International Perspectives, Social and Personal Awareness.

ART 1541 Survey of Art History 1 3 s.h.

A study of world art, focusing on the western European tradition. Covers the period from prehistoric times through 1500. Introduces key concepts, methods, and vocabulary for the study of art.

Gen Ed: Arts and Humanities.

ART 1542 Survey of Art History 2 3 s.h.

A study of world art, focusing on the western European tradition. Covers the period from 1500 to the present. Introduces key concepts, methods, and vocabulary for the study of art.

Gen Ed: Arts and Humanities, International Perspectives, Social and Personal Awareness.

ART 1543 Survey of Art History: Gods and Monsters--Religion, Myth, and the Supernatural 3 s.h.

This course covers the history of world art from the perspective of world religions, myths, and conceptions of the supernatural. This course introduces key concepts, methods, and vocabulary for the study of art, and treats a range of artistic media in their historical and cultural contexts.

Gen Ed: Arts and Humanities, International Perspectives, Social and Personal Awareness.

ART 1544 Survey of Art History: Body, Gender, and Self 3 s.h.

This course covers the history of world art from the perspective of the human body, issues of gender, and conceptions of self. This course introduces key concepts, methods, and vocabulary for the study of art, and treats a range of artistic media in their historical and cultural contexts.

Gen Ed: Arts and Humanities, Domestic Diversity, Social and Personal Awareness.

ART 1545 Survey of Art History: Politics, Cities, and Art for the Public 3 s.h.

This course covers the history of world art from the perspective of politics, urban and architectural hierarchies, public art, propaganda and/or protest. This course introduces key concepts, methods, and vocabulary for the study of art, and treats a range of artistic media in their historical and cultural contexts.

Gen Ed: Arts and Humanities, International Perspectives, Social and Personal Awareness.

ART 1555 Introduction to Art Education 3 s.h.

The course provides a foundation to the histories, theories, and practices of art education in PK-12 schools, museums and community centers. Course content will include methods for developing art education curriculum, introduction to teaching strategies, fostering student engagement/classroom management, and developing assessments. Students will complete 15 preclinical hours in art educational sites working with cooperating professional educators to observe and teach. Students will practice methods of digital documentation and reflective practice.

ART 1591 Idea Development and Creativity in Cultural Context 3 s.h.

This course is centered on creative and equitable strategies in idea development and implementation applicable to innovative and collaborative problem solving in diverse fields and the ability to connect these strategies meaningfully to diverse audiences, specifically subcultures and minority groups within the United States.

Gen Ed: Domestic Diversity, Social and Personal Awareness.

ART 2611 Introduction to Sculpture 3 s.h.

An introductory course for those who have little or no experience with sculpture. Students explore basic sculptural concepts and theories using a variety of materials and methods. Directed readings, writings, technical workshops, and participation in course work exhibitions required.

Prereq.: ART 1503 and ART 1522.

ART 2615 Introduction to Metals 3 s.h.

Basic metals fabrication in the creation of jewelry and small metal objects. Design as applied to hand processes.

Prereq.: ART 1502, ART 1522.

ART 2621 Life Drawing 3 s.h.

Students develop sound composition based upon accuracy of observation of the human figure. Understanding of proportion and the detailed study of skeletal and muscular systems will be addressed.

Prereq.: ART 1502, ART 1522.

ART 2624 Printmaking for Non-Majors 3 s.h.

A survey of basic printmaking processes; including relief, intaglio, and mono-printing techniques. Emphasis on technical, formal, and conceptual exploration related to each technique.

ART 2625 Introduction to Printmaking: Intaglio and Relief 3 s.h.

An introduction to basic intaglio and relief printmaking processes, including etching, collagraph, lino-cut, woodcut, and multiple-block printing. Emphasis on technical, formal, and conceptual issues related to each technique.

Prereq.: ART 1503.

ART 2626 Introduction to Printmaking: Lithography and Screenprinting 3 s.h.

An introduction to basic lithography and screenprinting processes, including stone and plate lithography and photo-mechanical screen-printing. Emphasis on technical, formal, and conceptual issues related to each technique.

Prereq.: ART 1503.

ART 2631 Introduction to Ceramics 3 s.h.

Introduction to handbuilding methods, low-fire glaze application, pit firing, and firing procedures.

Prereq.: ART 1503 and passing the foundation portfolio review, or permission of instructor.

ART 2640 Ceramics for Non Majors - Handbuilding 3 s.h.

Introduction to the basic building methods, a variety of surfacing techniques, glaze and electric firing. Class projects will allow students to practice techniques while developing their personal aesthetic within the realm of ceramic art.

ART 2641 Ceramics for Non-Majors- Wheel and Alternative Processes 3 s.h.

Introduction to the basic wheel throwing technology, mold making, and slip casting process. A variety of surfacing techniques, glaze and kiln firing will be covered. Class projects will allow students to practice techniques while developing their personal aesthetic within the realm of ceramic art.

ART 2648 Experience Art: Social and Behavioral Perspectives 3 s.h.

An introductory course incorporating art education research methods to investigate social and behavioral influences on visual art learning. Classic and contemporary studies of artistic development and aesthetic response will be introduced. Learning encounters with art from early childhood through late adulthood will be addressed. Intended for education majors.

Gen Ed: Arts and Humanities.

ART 2650 Introduction to Painting 3 s.h.

This course is designed to introduce students to the fundamentals of painting. Through a variety of hands-on painting processes, exercises in color theory, painting experiments and surface treatments, variety of painting techniques and expressive use of the materials, the course will focus on developing students understanding of painting as critically and visually engaging process. One hour lecture, 5 hours lab per week.

Prereq.: ART 1503 or permission by instructor.

ART 2653 Watercolor 3 s.h.

Opaque, transparent, and inventive procedures with watercolor. Emphasis is on expressive use of the medium and development of personal style.

Prereq.: ART 1503.

ART 2661 Introduction to Graphic Design 3 s.h.

The basic concepts of graphic design theory including layout and organization of space, the elements of visual communication and the process of presentation from thumbnails through comprehensives.

Prereq.: ART 1503 and passing the foundation portfolio review.

ART 2670 Photography for Non-majors 3 s.h.

An introduction to fine art photography emphasizing visual literacy and technical skills for non-art majors. Course content focuses on digital camera operation, composition and design, lighting, ethics, basic computer editing, and outsourced printing. Student must provide camera.

ART 2674 Introduction to Photography 3 s.h.

Introduction to black and white digital photographic image capture emphasizing visual literacy, creative possibilities and critical awareness of the medium as an art form. Course content focuses on DSLR camera operation, composition and basic computer editing. A digital SLR camera is required.

Prereq.: ART 1503 or permission of instructor.

ART 2691 Introduction to Digital Media 3 s.h.

This course is designed to give students a technical and theoretical overview of digital media as a means of personal and cultural expression, strengthening visual literacy. Students will explore static and dynamic digital methods.

Prereq.: ART 1503 or permission of instructor .

ART 3703 Junior Portfolio Review 1 s.h.

A mandatory review of work within each studio concentration. Students must pass to continue in the program.

Prereq.: Junior standing.

ART 3712 Intermediate Sculpture 3 s.h.

Examination of sculptural concepts through individual projects. Emphasis is on contemporary sculptural issues, techniques, and media. Directed readings, technical workshops and critiques required.

Prereq.: ART 2611.

ART 3713 Advanced Sculpture Studio 3 s.h.

This course continues the examination of contemporary sculptural issues, techniques and media. Students explore alternative sculptural approaches. Individual student projects determined by faculty consultation and critiques. Directed readings, writings, group discussions.

Prereq.: ART 3712 or permission of instructor.

ART 3715 Intermediate Metals 3 s.h.

This course examines the casting process used in creating jewelry and small metal objects. Emphasis will be on sound craftsmanship and successfully meeting the design challenges of the metals medium. Slide lecture, demonstrations, assigned readings and studio problems.

Prereq.: ART 2615.

ART 3721 Expressive Drawing 3 s.h.

Exploration of contemporary drawing practices with a focus on creative and alternative extensions to traditional image making. Emphasis placed on the development of perceptual, conceptual, and interpretive solutions to drawing problems and the relationship of technique, scale, media, format and materials. Articulation of personal content, research and revision is stressed.

Prereq.: ART 1522.

ART 3722 Interdisciplinary Art Practice 3 s.h.

Investigation of experimental, collaborative and interdisciplinary art practice-extending outward to include a variety of creative fields; including technology. Projects challenge students to redefine traditional approaches to art making utilizing concepts, processes and performative actions inherent to drawing in a wide context of materiality, surface, space, site-specific, collaborative and ephemeral methodologies. May be repeated a total of two times for 6 semester hours.

Prereq.: Two of the following ART 2625, ART 2626, ART 2611, ART 2674, ART 2691, ART 2669.

ART 3725 Intermediate Printmaking 3 s.h.

Further exploration of intaglio, relief, lithography and screenprinting processes, including digital and photo-mechanical processes. Emphasis on refining technique, experimentation, and further development of concept through the study of historical and contemporary printmaking artists.

Prereq.: ART 2625 or ART 2626.

ART 3732 Intermediate Ceramics 3 s.h.

Continuation of handbuilding methods; introduction to wheel-thrown ceramics.

Prereq.: ART 2631.

ART 3733 Advanced Ceramics 3 s.h.

Emphasis on clay as a means of personal expression through handbuilt and wheel-thrown ceramics.

Prereq.: ART 3732.

ART 3737 Pre-K-4, Visual Arts Education 3 s.h.

Cognitive and interdisciplinary arts activities for multiple age levels to meet the developmental needs of learners at diverse ages. Curriculum development, long- and short-range planning, motivational procedures, assessment processes, field-based activities.

Prereq.: Junior standing (63 s.h.).

ART 3741 Topics in Medieval Art 3 s.h.

Topics in European Art from the beginnings of Christianity through the Gothic period (500 and 1500 A.D.). Specific content varies by semester and may include a general survey of Medieval art, or in-depth topics such as Early Christian and Byzantine art or Medieval sculpture. May be taken twice for credit if content differs.

Prereq.: ART 1541 or consent of instructor.

ART 3742 Topics in Renaissance Art 3 s.h.

The art and architecture of Europe during the 15th and 16th centuries. Examines the work of Michelangelo, Leonardo da Vinci, Durer, and others. Topics vary by semester and include the Renaissance in Italy and the Renaissance in Northern Europe. May be repeated if the content is different.

Prereq.: ART 1542 or consent of instructor.

ART 3743 Baroque and Rococo Art 3 s.h.

Art and architecture of the 17th and early 18th centuries, an era of world exploration and scientific investigation. The works of such artists as Bernini, Velazquez, and Rembrandt are included.

Prereq.: ART 1542 or consent of instructor.

ART 3744 Seventeenth and Eighteenth Century American Art 3 s.h.

Covering all aspects and media of painting, sculpture, architecture, and the decorative arts of 17th and 18th centuries.

Prereq.: ART 1542 or consent of instructor.

ART 3745 Nineteenth Century European Art 3 s.h.

European painting and sculpture of Neo-classicism, Romanticism, and Realism. Include Impressionism and related movements. Art as part of social and political developments, and the foundations of modern formalism.

Prereq.: ART 1542 or consent of instructor.

ART 3746 Nineteenth Century American Art 3 s.h.

Covering all aspects and media of painting, sculpture, architecture and the decorative arts of the 19th century.

Prereq.: ART 1542 or consent of instructor.

ART 3747 African-American Art 3 s.h.

A survey of Black American art history from the 17th century through the 20th century.

Prereq.: AFST 2601 or ART 1541 or ART 1542, or consent of instructor.

ART 3748 Special Topics in Studio Art 3 s.h.

Study in one of the many areas of the visual process that focuses on specific content or technical methods.

Prereq.: ART 1503 or consent of instructor.

ART 3752 Intermediate Painting 3 s.h.

An understanding of painting processes in relation to both historical and contemporary painting practices. Students will be introduced to a variety of materials, processes and techniques for a diverse investigation of painting practice with concentration on individual content, direction, style, and personal expression.

Prereq.: ART 2650.

ART 3757 Art Education for Diverse Populations 3 s.h.

Students will explore issues of cultural diversity, individuals with exceptionalities and gifted learners, gender differences, and differences in socioeconomic backgrounds, and how these affect student learning and behavior in the classroom. Students will be challenged to apply their understanding of the needs of all learners and knowledge of the richness of contributions from diverse populations, to develop inclusive and pluralistic curricular in art education.

Prereq.: ART 1555 or permission of instructor.

ART 3759 Interactive Design 3 s.h.

An Investigation of the aesthetic and practical processes, philosophies, and history behind the field of interactive design for on screen applications. Students employ various hardware/software tools available to designers for visual interactive design.

Prereq.: ART 2661.

ART 3760 Typography 3 s.h.

An Investigation of typographic design within a system over a variety of formats with a focus on a technical understanding of the principles of typography, including classification, legibility, readability, use of a grid, alignment, mood, audience and visual hierarchy as well as an understanding of typography as an art form.

Prereq.: ART 2661 or permission of instructor.

ART 3761 Intermediate Graphic Design 3 s.h.

The interaction of type and images in visual communication. Students will be introduced to typographic grid as an organizing principle as well as the relationship of form to content.

Prereq.: ART 3760 or permission of instructor.

ART 3762 Advanced Typography 3 s.h.

The development of sensitivity for specific typefaces and their effective use in communications. Emphasis will be directed toward the expressive use of type in interpretive, symbolic, and metaphorical solutions.

Prereq.: ART 3703 and ART 3761 or by the permission of instructor.

ART 3763 Illustration 3 s.h.

Visual expression through various media, both electronic and traditional. Emphasis is on problem-solving through the exploration of technique, creative process and the development of personal styles.

Prereq.: ART 1503.

ART 3764 Typeface Design 3 s.h.

An investigation of typeface design. Students will engage in developing one or more unique typefaces, and the promotional materials used to market them. Students will engage in research related to the history of type design, and current type trends and cultural inspirations.

Prereq.: ART 2661 or by the permission of instructor.

ART 3765 Motion for Interactive Design 3 s.h.

An Investigation of motion for interface/web design. Students will engage current technologies to create dynamic motion for screen-based design.

Prereq.: ART 3703 and ART 3761 or permission by instructor.

ART 3768 Pre-Press Production 3 s.h.

Introduction to the technical requirements of preparing a design for production including the importance of understanding pre-press software, printing technology and printing specifications.

Prereq.: ART 2661.

ART 3769 Intermediate Interactive Design 3 s.h.

A further investigation of interactivity/screen design. Students will encounter projects ranging from web design to interactive screen-based publications.

Prereq.: ART 3759.

ART 3771 Analog Photography 1 3 s.h.

Introduction to photographic analog printing emphasizing photography as an expressive art form. Course content focuses on lighting, film development and black and white enlargement and printing. 3 s.h.

Prereq.: Art 2674 or ART 2671.

ART 3772 Digital Photography 1 3 s.h.

Introduction to color digital still photography utilizing the computer as a fine art tool. Course content focuses on retouching, image manipulation, color management and high quality printing.

Prereq.: ART 2671 or ART 2674.

ART 3780 African Art 3 s.h.

Study of African tribal art forms and their relationship to the historical period in which they were created. The impact and influence of African art on the development of contemporary Western art trends.

Prereq.: AFST 2601 or ART 1541 or ART 1542, or consent of instructor.

ART 3781 Native North American Art 3 s.h.

The art and architecture of the native peoples of North America. Includes archeological sites and living artistic traditions, stressing the relationship between art and society.

Prereq.: ART 1542, a course in cultural anthropology, or consent of instructor.

ART 3782 Topics in Pre-Columbian Art 3 s.h.

The art and architecture of the ancient peoples of Mexico, Central and south America. Topics vary by semester, and include Mesoamerica (Mexico and northern Central America) and the Andes (Peru and Bolivia). May be taken twice if the content is different.

Prereq.: ART 1541, a course in cultural anthropology, or consent of instructor.

ART 3783 History and Theory of Graphic Design 3 s.h.

A chronological survey of graphic design from ancient to modern times. An emphasis on critical visual theory, specific designers who influenced the field as well as the relationship between visual communication and historical/cultural events.

Prereq.: ART 1542 or permission by instructor.

ART 3784 Art of China 3 s.h.

The art of China from prehistory to the present day. Media including ceramics, stone carving, bronzes lacquer, wood, architecture, painting, and new media will be placed in cultural, religious, political and social contexts.

Prereq.: ART 1541 or ART 1542 or ASST 1550.

ART 3785 Art of Japan 3 s.h.

Japanese art from prehistory to the present including ceramics, bronzes, lacquer, wood, architecture, painting, photography and new media. Emphasis will be placed on putting works into cultural, religious, political, and social context.

Prereq.: ART 1541 or ART 1542 or ASST 1550.

ART 3788 Theory of Art 3 s.h.

The theories and philosophical implications of form in the visual arts, with emphasis on contemporary thought.

Prereq.: ART 1541, ART 1542, and junior standing.

ART 3789 Arts of South and Southeast Asia 3 s.h.

Arts of greater India and both maritime and mainland Southeast Asia from prehistoric to contemporary, including ceramics, stone carving, architecture, painting, and photography in their cultural, religious, political and social context.

Prereq.: ART 1541 or ART 1542 or ASST 1550.

ART 3792 Video Art 3 s.h.

This course introduces video as an expressive form of communication ranging from narrative to non-narrative structures. Students will gain technical knowledge by working individually and in small teams on pre-production, production and post production.

Prereq.: ART 2691 or permission of instructor.

ART 3794 Introduction to Motion Studies 3 s.h.

An introductory study of time-based motion graphics including traditional and two-dimension (2D) computer animation. Principles and techniques of motion graphics from storyboarding to digital composition. Discussion of exemplary works, historical background, and technological trends in motion graphics.

Prereq.: ART 2691.

ART 3795 Advanced Digital Audio/Video Production 3 s.h.

A project-oriented advanced study in digital audio/video production. A forum for further study of methods, procedures, and results attainable with video editing software, advanced editing techniques, digital compositing, and tilting software.

Prereq.: ART 3792 or permission of instructor.

ART 3796 Ideation 3 s.h.

This course focuses on learning about and practicing creative strategies that improve communication of content and ideas. While emphasis will be on strategies related to digital culture, outcomes can be in digital or non-digital mediums. This course is studio based with additional emphasis on reading, writing and discussion of related topics.

Prereq.: ART 2691.

ART 3797 Web as Art 3 s.h.

An introduction to web authoring within art context emphasizing the development of a creative and critical artistic practice while covering practical technical skills in web authoring.

Prereq.: ART 2691.

ART 4800 Studio Problems 1-3 s.h.

Advanced, independent study in any two- or three-dimensional studio discipline. May be repeated for a maximum of 9 s.h.

Prereq.: Senior standing and/or permission of instructor.

ART 4800A Studio Problems Ceramics 1-3 s.h.

Advanced, independent study in any two- or three-dimensional studio discipline. May be repeated for a maximum of 9 s.h.

Prereq.: Senior standing and/or permission of instructor.

ART 4800B Studio Problems Digit Imaging 1-3 s.h.

Advanced, independent study in any two- or three-dimensional studio discipline. May be repeated for a maximum of 9 s.h.

Prereq.: Senior standing and/or permission of instructor.

ART 4800E Studio Problems Photography 1-3 s.h.

Advanced, independent study in any two- or three-dimensional studio discipline. May be repeated for a maximum of 9 s.h.

Prereq.: Senior standing and/or permission of instructor.

ART 4800F Studio Problems Printmaking 1-3 s.h.

Advanced, independent study in any two- or three-dimensional studio discipline. May be repeated for a maximum of 9 s.h.

Prereq.: Senior standing and/or permission of instructor.

ART 4800J Studio Problems Interdisciplinary 1-3 s.h.

Advanced, independent study in any two- or three-dimensional studio discipline. May be repeated for a maximum of 9 s.h.

Prereq.: Senior standing and/or permission of instructor.

ART 4801 Interdisciplinary Studies in the Visual Arts 1-4 s.h.

Interdisciplinary courses developing areas of self-interest using the most suitable range of visual strategies, media and methods of artistic production. Students select faculty from different visual disciplines to form team of two mentors. Directed readings, structured research initiatives and individual projects. Experience in selected disciplines required.

Prereq.: ART 3703.

ART 4801J Inter Std Visual Arts Interdis 1-4 s.h.

Interdisciplinary courses developing areas of self-interest using the most suitable range of visual strategies, media and methods of artistic production. Students select faculty from different visual disciplines to form team of two mentors. Directed readings, structured research initiatives and individual projects. Experience in selected disciplines required.

Prereq.: ART 3703.

ART 4802 Senior Project 3 s.h.

A studio concentration intended as preparation and production of work for the Senior Show graduation requirement.

Prereq.: Senior status and permission of instructor.

ART 4803 Senior Seminar 3 s.h.

Capstone course for studio majors integrating writing, oral, and critical reasoning skills specific to the student's discipline within the larger framework of the visual arts.

Prereq.: Senior standing in Art.

Gen Ed: Capstone.

ART 4805 Urban Internship in Art 3 s.h.

This internship opportunity is open to any qualified studio art, art history or art education students. Interns work in galleries, art centers or an approved community art entity. Competitive and based on GPA, interview and portfolio. May be repeated in different locations up to three times.

Prereq.: Senior standing.

ART 4824 Advanced Printmaking 3 s.h.

Advanced study to include individual technical and conceptual research, refinement of technique utilizing a variety of printmaking processes, development of personal imagery through a portfolio of work. Emphasis on invention and concept development. Repeatable to 9 credit hours.

Prereq.: ART 3725 or ART 3726.

ART 4834 Advanced 3D Studies 3 s.h.

Advanced students work on individual projects determined through discussions with and critiques by faculty. Emphasis is on personal aesthetic development, mainstream art issues, interdisciplinary approaches, and refinement of technical skills. Directed readings, writings, group discussions.

Prereq.: ART 3713 and ART 3733, or permission of instructor.

ART 4837 Professional Practices in Middle School 3 s.h.

An exploration of middle school multiarts teaching strategies including observation, presentation, assessment and lesson planning. Direct observation included.

Prereq.: ART 3737.

ART 4838 Professional Practices in Secondary School 3 s.h.

An exploration of secondary school multiarts teaching strategies including observation, presentation, assessment and lesson planning. Direct observation included.

Prereq.: ART 3737.

ART 4839 Seminar in Art Education 3 s.h.

Discussions of emerging critical issues and topics of interest in art education including problems of the prospective teacher involving plant facilities, budget and supplies, professional dispositions, ethics, and state mandated licensure exams. Candidates' plan and display student works on campus. As a culminating experience, the teacher candidate will assemble and present a comprehensive professional portfolio in preparation for a job search and/or graduate school.

Prereq.: ART 3737.

Coreq.: ART 4837 or ART 4838.

ART 4842A Student Teaching Seminar for Art Education 2 s.h.

Seminar topics are based on research and theory related to art pedagogy, classroom management, cultural bias, academic language, differentiation, collaboration, and reflection. Examination of OSTP standards, NASAD standards and professional ethics.

Prereq.: Upper-division status in the art education program, passing scores on OAE music content and OAE Assessment of Professional Knowledge tests, criminal background check, and completion of art education requirements excluding student teaching and art education seminar.

Coreq.: ART 4844, ART 4839.

ART 4844 Supervised Student Teaching: Art (K-12) 10 s.h.

Sixteen weeks supervised student teaching experience in visual arts education. Prereq. Passing scores on OAE exams, BCI/FBI background check, BCOE upper-division status.

Coreq.: ART 4842A, ART 4839.

ART 4851 Advanced Painting 3 s.h.

Development of a strong painting portfolio through studio practice, forming of personal language, critical thinking in research and individual painting methodologies. The course covers professional development strategies including research, proposals writing, exhibiting and promoting students' artwork. One hour lecture and five hours lab per week.

Prereq.: ART 3752.

ART 4861 Publication Design 3 s.h.

The use of type and visual elements in publication formats including newspaper design, newsletters, magazines, annual reports, book design and specialty publications.

Prereq.: ART 3703 and ART 3761.

ART 4863 Corporate Identity Systems 3 s.h.

The development of logos and their applications within an identity system. How corporate signatures are the fulcrum of an identity program and how its systemic usage impacts on the corporate image.

Prereq.: ART 3703 and ART 3761 or by the permission of instructor.

ART 4864 Package Design 3 s.h.

The application of graphic design concepts to three-dimensional problems in the creation of packaging design. Students will consider form, visual impact, and environmental concerns related to the creation of packaging.

Prereq.: ART 3703 and ART 3761 or by the permission of instructor.

ART 4865 Advertising Graphics 3 s.h.

The use of graphic elements in conjunction with type to produce advertisements for many different venues.

Prereq.: ART 3761 or permission of instructor.

ART 4867 Graphic Design Internship 3 s.h.

An application of graphic design theory and practices within a professional work experience. Students are selected on the basis of preparation, portfolio, GPA, and competitive interview. Enrollment is contingent upon the availability of internship positions.

Prereq.: ART 3703 and ART 3761.

ART 4868 Graphic Design Practicum 3 s.h.

Students will work with faculty members, and a real world client to produce promotional materials from concept to print. This course will offer a full service design firm-to-client experience that will allow the student to engage in all levels of the creative/production process.

Prereq.: Permission of instructor.

ART 4869 Advanced Interactive Design 3 s.h.

Continued investigation of interactivity/screen design. Students will engage in developing a more specific and individualized body of work in the area of web design or interactive screen-based publications. One hour lecture and 5 hours lab per week.

Prereq.: ART 3703 and ART 3761 or permission by instructor.

ART 4871 Analog Photography 2 3 s.h.

An exploration of concepts and techniques in traditional analog fine art photography. Course content includes medium and large format films, advanced black and white printing and lighting techniques.

Prereq.: ART 2676 or ART 3771, or ART 2672 and ART 2673.

ART 4872 Digital Photography 2 3 s.h.

An exploration of concepts and techniques in digital fine art photography. Course content focuses on advanced image manipulation, lighting skills, large-scale printing and conceptual development.

Prereq.: ART 2675 or 3772, or ART 2672 and ART 2673.

ART 4873 Advanced Photography 3 s.h.

Advanced study of fine art photography exploring conceptual development and creative expression through individual projects. Course content focuses on project development, refinement of technical skills, reading and writing assignments. May be repeated a total of three times.

Prereq.: Passing of ART 3703 or permission of instructor.

ART 4874 Photography Internship 3 s.h.

Application of photographic knowledge and skills in the professional work environment. Admission based on preparation, portfolio, GPA, competitive interview, and the availability of internship locations.

Prereq.: ART 3776.

ART 4880 Special Topics in Art History 3 s.h.

Study in one of the many areas of art history. May be taken for up to three times for credit if the topic is not repeated.

Prereq.: ART 1541, ART 1542, or consent of instructor.

ART 4884 Museum Internship 3 s.h.

Practical experience in the museum working with the professional staff of The Butler Institute of American Art and/or other museums of the region. Students observe and assist in virtually every phase of museum operations from care of the collections through exhibition design and implementation. May be repeated up to three times.

Prereq.: ART 4883.

ART 4889 Seminar in Art History 3 s.h.

A seminar on problems in art history. Topics will be drawn from all periods and media. May be repeated with different topics up to 9 s.h.

Prereq.: Senior standing, 6 s.h. of art history, or consent of instructor.

Gen Ed: Capstone.

ART 4891 Multimedia Design 3 s.h.

Exploration of non-linear digital presentation involving compilation of still and moving images, live video, text, and sound. An overview of multimedia in the fields of web design, interactive programming and onscreen visual communication.

Prereq.: ART 2691.

ART 4893 Advanced Digital Media Studio 3 s.h.

Advanced students work on individual projects in guidance with faculty through directed readings, writings, group discussions and critiques. While refinement of technical skills is essential, emphasis is placed on experimentation, critical thinking and manipulation of the aesthetic experience. (May be repeated up to 12 s.h.).

Prereq.: ART 3792, or ART 3796, or ART 3797 or permission of instructor.

ART 4894 Topics in Digital Imaging 3 s.h.

This advanced level course provides an opportunity for the student to focus on one of the following areas of digital imaging: 2D imaging, 3D modeling, animation, video, or multimedia design. The student completes an independent project, meeting with the instructor on a weekly basis.

Prereq.: ART 2691.

ART 4896 Art and Technology Internship 3 s.h.

An application of theories and practices in the field of art and technology within a professional work environment. Admission is based on preparation, portfolio, GPA, competitive interview, and the availability of internship location.

Prereq.: ART 2691.

ART 5840 Topics in Ancient Art 3 s.h.

The art and architecture of the ancient cultures of the Mediterranean region and the Near East. Topics vary by semester, and include Egypt, the Ancient Near East, Greece, and Rome. May be taken twice if content is different.

Prereq.: Junior standing.

ART 5881 Twentieth Century Art to 1960 3 s.h.

A survey of the visual arts history of the 20th century beginning with its 19th century roots. The influential artists, movements, and motivating theories will be covered against a backdrop of world events. Primary emphasis is placed upon French Impressionism, German Expressionism, Fauvism, Surrealism, and American Abstract Expressionism.

Prereq.: ART 1542 or permission of instructor.

ART 5882 Twentieth Century Art from 1960 3 s.h.

A survey of the visual arts history of the late 20th century beginning with those ideas and trends which followed Abstract Expressionism. Beginning with the late 1950s every principle artistic movement from Pop through post-Modernism will be explored against a backdrop of Post-War world events.

Prereq.: ART 1542 or permission of instructor.