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# **BACHELOR OF ARTS IN MULTIMEDIA COMMUNICATION, SPORTS BROADCASTING TRACK**

### **Overview**

The sports broadcasting track was designed to prepare students for the everexpanding field of sports media. Students on this track have direct access to sports broadcasting opportunities through Youngstown State University Athletics, including NCAA Division I sports, via Horizon League and Missouri Valley Conference (i.e., Penguin football) streams and broadcasts. Students learn the process of preparing content through the pre- and post-production phases as well as evaluation of the content.

This curriculum is designed to prepare students in pursuit of careers not only in sports media but also in expanding avenues of communication such as cross-platform sports production (i.e., preparing sports content for multiple platforms), media sales and advertising, writing and editing, and independent production. Sports media internships are available at regionally based, national and international media organizations such as ESPN and Fox Sports affiliates and flagship locations.

## Possible Careers

- Camera operator
- · Digital media producer, director, editor
- · On-air host
- Media sales
- · Media management
- Multimedia producer
- · Public and media relations
- Radio DJ
- · Sports journalist, blogger
- · Sports media content producer
- · Sports media director, editor
- · Social media manager, content creator
- · Sports TV/Radio show host, producer
- · Sports video blogger (vlogger)
- · Video producer, director, editor

#### COURSE

DURSE		TITLE	
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FIRST YEAR STUDENT REQUIREMENT-SUCCESS SEMINAR

THIOT TEATLO	IODENT REGORIEREN
YSU 1500	Success Seminar

or SS 1500	Strong Start Success Seminar
or HONR 1500	Intro to Honors

GENERAL EDUCATION			
	ENGL 1550	Writing 1	3-4
	or ENGL 1549	Writing 1 with Support	
	ENGL 1551	Writing 2	3
	CMST 1545	Communication Foundations	3
GE Mathematics Course *Any approved GE math course, MATH 2623 or 2623C recommended			3-6
GE: Arts and Humanities (6 SH)			6
	GE: Natural Sciences *1 science course must include a lab		
GE: Social Sciences (6 SH)			
	MCOM 1595	Media Literacy and Culture *required for major	3
	GE: Social Science Course		

GE. SOCIAI AND PE	rsonal Awareness	
CMST 2610	Intercultural Communication *required for major	3
GE: Social & Perso		3
Foreign Language	Requirement	
FNLG 1550	Elementary Foreign Language (or FNLG 1505)	4
FNLG 2600	Intermediate Foreign Language (or FNLG 1506)	4
Required Support	Courses	
CMST 1500	Exploring Communication	3
CMST 3790	Personal Brand Communication	3
JOUR 2602	Media Writing	3
JOUR 4824	Communication Law	3
MCOM Core Requ	irements	
MCOM 2624	Communication Technology - Photo and Video	3
MCOM 2625	Communication Technologies: Aesthetics and Design	3
MCOM 2683	Foundations of Multicamera Production	3
MCOM 2685	Producing	3
MCOM 3726	American Media: History, Principles and Practices	3
MCOM 3780	Presentational Literacy	3
MCOM 3782	Advanced Multicamera Production	3
MCOM 4850	Applied Production	3
Sports Broadcasti	ng Requirements	
MCOM 1570	Sports Field Production 1	3
MCOM 3793	Broadcast Sports Performance	3
MCOM 3794	Cross-platform Sports Broadcasting	3
MCOM 3795	Sports Field Production 2	3
MCOM Electives (	6 SH) <sup>Select</sup>	6
	owing courses: MCOM 3781, MCOM 3784, MCOM 3791, M 4884, MCOM 4888	
Seminar Requiren	nent	
MCOM 4897	Seminar in Telecommunication	3
or JOUR 4825	Selected Topics in Journalism	
Senior Capstone		
MCOM 4899	Senior Project	3
Eroo Electivos *Ho	urs will vary based on what is needed for 120 SH	14

\*Student must complete a minimum 39 SH of upper-level courses, 37XX and above.

Year 1

S.H.

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Fall		S.H.
YSU 1500 or SS 1500 or HONR 1500	Success Seminar or Strong Start Success Seminar or Intro to Honors	1-2
ENGL 1550 or ENGL 1549	Writing 1 or Writing 1 with Support	3-4
CMST 1500	Exploring Communication	3
MCOM 1570	Sports Field Production 1	3
JOUR 2602	Media Writing	3
MCOM 2624 or MCOM 2625	Communication Technology - Photo and Video	3
	or Communication Technologies: Aesthetics and Design	
	Semester Hours	16-18
Spring		
MCOM 1595	Media Literacy and Culture	3

MCOM 2625	Communication Technologies: Aesthetics and	3
or MCOM 2624	Design or Communication Technology - Photo and	
	Video	
MCOM 2685	Producing	3
ENGL 1551	Writing 2	3
GE: Math Course <sup>A</sup> Recommended	ny approved GE: MATH, MATH 2623 or 2623C	3-6
	Semester Hours	15-18
Year 2		
Fall		
MCOM 2683	Foundations of Multicamera Production	3
MCOM 3780	Presentational Literacy	3
CMST 1545	Communication Foundations	3
GE: Lab Science		4
FNLG 1550	Elementary Foreign Language	4
	Semester Hours	17
Spring		
MCOM 3782	Advanced Multicamera Production	3
MCOM 3795	Sports Field Production 2	3
CMST 2610	Intercultural Communication	3
GE: Arts and Huma		3
FNLG 2600	Intermediate Foreign Language	4
Year 3	Semester Hours	16
Fall		
MCOM 3726	American Media: History, Principles and	3
1000000720	Practices	5
CMST 3790	Personal Brand Communication	3
MCOM 3793	Broadcast Sports Performance	3
GE: Social & Perso	nal Awareness	3
GE: Arts and Huma	anities	3
	Semester Hours	15
Spring		
JOUR 4824	Communication Law	3
MCOM 3794	Cross-platform Sports Broadcasting	3
MCOM Elective *M 4884, MCOM 4888	COM 3781, MCOM 3784, MCOM 3791, MCOM 4882, MCOM	3
GE: Natural Science	e	3
GE: Social Science	2	3
	Semester Hours	15
Year 4		
Fall		
MCOM 4850	Applied Production	3
MCOM 4897 or JOUR 4825	Seminar in Telecommunication or Selected Topics in Journalism	3
Free Elective		3
Free Elective		3
Free Elective		2
	Semester Hours	14
Spring		
MCOM 4899	Senior Project	3
MCOM Elective *M 4884, MCOM 4888	COM 3781, MCOM 3784, MCOM 3791, MCOM 4882, MCOM	3
Free Elective		3
		5

Free Elective		3
	Semester Hours	12
	Total Semester Hours	120-125

#### LEARNING OUTCOMES

The student learning outcomes for the B.A. degree program are as follows:

- The student will construct arguments using basic reasoning skills and avoiding fallacies;
- · The student will compose messages using multi-media technology;
- The student will design written, oral, and visual messages to communicate ideas to a specific audience;
- The student will appraise the values, attitudes, and goals of a potential audience using demographic and psychographic variables;
- The student will describe the prevailing theories of electronic media and appraise the relative value of each.